Making Your Playstation/PS2 Think You Have a Real
Pop'n Music Controller

Written and researched (quickly) by David Britten
brittedg@student.gvsu.edu

The way the Pop'n Music controller identifies itself as such, and not just another Dual Shock is insanely simple. All it does is "hold down" the Left, Right, and Down buttons on the D-Pad! That's it! Any games designed to function with the Pop'n Music controller will then recognize it as one.

Button Mapings

The button names printed below will be recognized as the Pop'n Music button on which they are printed. Start and Select are unchanged.

A Note About Beatmania IIDX

Evidently, Beatmania IIDX was programmed specifically to recognize and function with the Pop'n Music controller. I've heard from several sources that it works fine, with the left white and yellow buttons acting as the turntable. Obviously, the Pop'n Music button layout isn't anything close to the layout for Beatmania IIDX, so it must be programmed to recognize Left+Right+Down and act accordingly.